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The Legend Of Zelda, Vol. 3: Majora's Mask



Synopsis

R to L (Japanese Style)The manga adaptation of the legendary video game series, now available in English for the first time! Become part of the Legend â “ the Legend of Zelda!The Legend of Zelda is a high-fantasy adventure based on the wildly successful and long-running video game series by game designer Shigeru Miyamoto. In February 2000, Shogakukan began publication of manga artist Akira Himekawa's adaptation of nine of the most well known Nintendo games in the series. Each story follows the adventures of Link, the hero of the video game series, as he battles the forces of evil to save the Sacred Realm. Majora's Mask:After sealing Ganondorf in the Sacred Realm, Link returns to the time when he was a boy. Peace has returned to Hyrule, but his old friend Navi is missing. While wandering the forest in search of Navi, he meets Skull Kid, who is wearing Majora's Mask, an artifact said to grant your wishes. The mischievous Skull Kid steals the Ocarina of Time from Link and turns Link into a Deku Nut!

Book Information

Lexile Measure: GN200L (What's this?)

Series: The Legend of Zelda (Book 3)

Paperback: 216 pages

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Average Customer Review: 4.8 out of 5 starsÂ Â See all reviewsÂ (54 customer reviews)

Best Sellers Rank: #36,336 in Books (See Top 100 in Books) #32 inÂ Books > Children's Books >

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Adventure Manga #93 inÂ Books > Comics & Graphic Novels > Manga > Media Tie-In

Age Range: 8 - 12 years

Grade Level: 3 - 7

Customer Reviews

This manga takes all of Majora's Mask, and tries to scrunch it into one volume. In my opinion, the half a star less is because of this. The temples aren't even used or whatever, and the pacing for the different levels is extremely awkward and rushed. Some parts like infiltrating Ikana Valley's castle is

completely nonexistent. Plus, you don't even meet the first boss, Odolwa, until almost halfway through. I like how they focused on the story between Anju and Kafei, since I liked that mission during the game. I still call her Anju now as compared to the cuckoo lady from OoT. Plus, Anju's grandmother is awesome! The ending works itself out nicely, and the author provides an alternate back story which is fairly interesting. Plus, Link turns into Fierce Diety/Oni Link! Who looks freakin' amazing! The art is also really good, and based on the game once again. Plus, little Link's personality is adorable. So, good art and excellent story, but iffy pacing and could have been two volumes.

The Legend of Zelda is a video game series that most people know, and many have played at least one game of. Majora's Mask is the sequel of the very popular Ocarina of Time, and is known for its darker style. I love the style these Legend of Zelda volumes are drawn in; they suit the series and overall, make for a good read and portray the characters well. The character designs are great and are easily recognizable from the games, which is a major plus. One thing I must say is that I am surprised by how well the story of the game is portrayed in this single volume of only 187 pages. It stays true to the original plot, though with small differences that I found refreshing. Kafei and Anju both have significant roles in particular chapters, which represents the large side-quest they are a part of in the game. One issue I had with this was that the ranch was not part of the story, nor a particular thief and curiosity shop. A handful of characters did not get any screen-time at all. I feel that, if this story had been split into two volumes like its predecessor, more characters could have had the chance to shine in this manga. That, however, is the only issue I have with this volume and I can still very much give it four stars. If you're a fan of this series, you're bound to enjoy this manga!

Please note: This book came in the Akira Himekawa Zelda Manga Box Set, rather than being bought separately, hence the fact it does not say "verified purchase" above my review. As I like to point out before all of my reviews of the books in this series, I own almost all of the games in the Legend of Zelda series, including the 3DS remake of the game that this manga was based on, Majora's Mask; therefore, I do have full knowledge of the game and its events and characters, so I am well aware of any changes made in the book. With that having been said, I can now move on to my actual review. The Legend of Zelda: Majora's Mask is definitely one of the most popular games in the entire Zelda series, and also one of the most bizarre and dark entries to date; thankfully, Akira Himekawa faithfully recreates these elements in their take on this beloved classic. The main story, just as in the game, is about a mysterious masked being called Skull Kid, who stole a dangerous,

demonically powerful mask known as Majora's Mask, and not only uses it to curse many of the innocent townsfolk, but also begins to bring down a demonic moon, which will fall and destroy the land, called Termina, in just three days. For the Hero of this tale, Link (the very same Hero from the Ocarina of Time manga), it's a race against the clock as he and his new fairy companion, Tatl, try to save the four people capable of stopping the moon and bringing an end to Skull Kid's plans; saving the mysterious land of Termina in the process. Each main character has their unique personalities and story as in the game, from the childish and insane Skull Kid, to the pushy Tatl, to the kind, selfless, and heroic young Link, and while not all of the town's characters could make an appearance and have their story told in this single-volume manga (they sadly could not fit the story of Cremia and Romani in the book no matter how they tried, as they explain the end of the main tale), they still managed to focus on and fully retell the longest, and possibly one of the most important, character stories in the game -- the story of Anju and Kafei. Majora's Mask is known for being one of the darkest, most emotional stories in the Zelda series, and there's plenty of that emotion here in this manga, as well. Whether they are telling the story of Termina's famous Zora band, the Indigo-Gos, or detailing the troubles of the Deku and Goron tribes, Akira Himekawa does a wonderful job of breathing life into the world of Termina and bringing heartfelt emotion into every page of the book. Fans will also be glad to see that they have even expanded upon certain events that were not very well explained in the game, such as further explaining and giving new emotion to the story of the Deku Butler's son, as well as the Deku Princess. Friendship, love, and close bonds between characters play just as much of a huge role in the manga adaptation of the story as it did in the game, so any fan of the series will appreciate the extra time spent on character development. Of course, there are a few small changes in the manga version that I should warn you about, such as (mild spoilers following throughout the rest of the sentence) the boss fight with Odolwa taking place in the Deku Palace, Kafei's mask never being stolen by Sakon the thief and him therefore having a somewhat different reason for not wanting to go to Anju, and the Deku King accusing other animals of kidnapping his daughter, rather than accusing just one monkey. These changes may act as a deterrent for anyone who abides strictly by canon (official) events and won't allow for any changes, but rest assured that in most cases, these changes are small, and none of them truly take away from anything the original tale had to offer. Perhaps the greatest liberty taken in this adaptation of Majora's Mask was when they made their bonus chapter at the end of the book, the Original Sidestory, which goes back in time to the beginning of Termina to show the origin of Majora's Mask. No, I am not talking about the story of (mild spoiler) how it was used by the Ancient Tribe in their hexing rituals, or how they sealed it away (spoilers end here), but rather, the actual story of where

the mask came from in the first place, who made it, and why, as well as who Majora truly was. It is quite interesting, and while I won't spoil any of it for you, I would like to say that fans will appreciate the appearance of a character who looks very similar to, and perhaps could even be an incarnation of, one of the series' infamous main characters, as well as the significance that person is given. This is personally one of my favorite chapters in the book. The artwork is phenomenal, remaining very true to the Zelda style that we all know and love. The authors' attention to detail here is astounding, and their love for the series is made very evident in each and every drawing and illustration. They also included one bonus sketch they had drawn before making the story between each and every chapter in this book, which is very cute, and sure to please anyone who enjoys seeing concept art, or simply appreciates a small behind-the-scenes look at the making of the manga. On one final note, I would as like to point out one last thing that I always try to explain in my reviews of these books, and that is that this book is not some little children's book; that is not to say that a child cannot read and enjoy it (many have done so), but it is clear that some of the wording is far too complicated to have been written with children in mind. No, the story does not use swear words or cussing, but this is not because it is a child's tale, nor does it make it such; the Zelda series itself never has had, nor should it have, cussing. If you want cussing, then look elsewhere; don't bash this book for acknowledging and respecting an attribute of the Zelda series. The translation itself is also done very well -- my only complaint being that, with pretty much every one of the books series, there is usually at least one typographical error to be found, but this is hardly even a complaint worth mentioning, and I am only doing so in the hope of being as thorough as possible in my review of this manga series. It's certainly not worth taking off any stars in my rating, though. Overall, despite some minor deviations, the main tale still walks the line of canonicity, with great story and beautiful artwork galore. No true fan of the Zelda series would ever regret purchasing and reading this beautiful book.

This manga is a perfect retelling of Majora's Mask! I am a huge Link fangirl and he has so many moments that make me blush. Trust me, if your child loves the Legend of Zelda, he or she would love these mangas.

My nine year old son LOVES Zelda! He has purchased every game, toy, book and poster he can get his hands on! For his birthday, we got him all three of the Legend of Zelda books, and he was thrilled. They weren't what I was expecting, in that they are all written in comic book style. Plus, they are written backwards, meaning, you read/flip pages from left to right, and start at what is normally the back of the book (not published in the U.S.). Hasn't been a problem for my son! My fourteen

year old just asked his younger brother if he could read them, so they must hold the interest of older kids as well.

I got into watching my husband play Zelda, and so did my daughter so I bought this and the Ocarina of Time books for us. They were great, I loved them. I like the fact that Link actually speaks in the comics, and his personality shows through really well.

Different from the Majora's Mask story, but the twist that was going on that was different was amazing. Things are not as they were in the games, so do not buy this if you feel that changes in storyline will make you upset. The art is rather nice as well.

This is a really cute manga that brings my memories of Legend of Zelda to life on the pages of a book and not on the TV screen. It really let me relive my gaming childhood. Oh, now i'm getting nostalgic.

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